

Radar Jammer On/Off	IR Jammer On/Off	Drop Decoy		Bay Doors Opn/Clsd	Accelerated Time	Engines On/Off		Landing Gear Up/Down	Flaps Extended/ Retracted	Speed Brakes & Gear Brakes 0	Increase Throttle	Decrease Throttle	Look Left	Look Ahead	Look Right
←	1	2		4	5	6		8	9	0	+	-	£	CLR HOME	INST DEL



PAUSE
RUN
STOP

EMCON
RETURN
Weapon Shutdn

PROJECT
STEALTH FIGHTER™



C-64/C-128

MICROPROSE
SIMULATION • SOFTWARE

SHIFT											SHIFT	
PILOT EJECT	X INS Set-mode On/Off	C Switch INS Nav Pts	V Strategic Map	B Tactical Map	N Switch Track Mode	M ID Target	' Display Weapons	• Display Status			Change Threat Display Scale	CRSR
	Switch Targets SPACE BAR											20mm Cannon Armed

Break apart for C128 only



Weapons Bay #1 Armed	F1
Weapons Bay #2 Armed	F3
Weapons Bay #3 Armed	F5
Weapons Bay #4 Armed	F7